

# RULES FOR MYTHOMAGIC

Our version of Mythomagic is played like the card game "War."

The deck is divided between the players (usually 2 players, but this number can be expanded). The cards are dealt face down. During a "round" each player, at the same time, flips his/her top card face up in the center of the table. Whoever has the highest card wins all the cards on the table.

The card values, from high to low are:

A

K

Q

J

5

4

3

2

Pictorially, the cards are ranked by Greek deity (Aces are Titans, Kings and Queens are gods/goddesses, Jacks are demigods, etc).

If any two player cards are TIED, then you have a "Clash of the Titans." Each player lays 3 cards face down in front of them (or as many cards as they have in their hand if they have fewer than 3 cards). Then the players take another card from their deck and flip it face up on the table. Whoever has the higher card in this contest wins all of the cards on the table. If the cards are TIED again, then "Clash of the Titans" repeats itself (lay out three more cards face down and flip up the next).

The player who runs out of cards first loses the game.